		Rider			Qualifying Points	16 Lap Points	Total Points	Position
Back Grid		R SCHLEIN	R/W	+2	9+2	10	21	1
		R WELLS	B/W	+2	11+2	4	17	
		D KING	G/W	+2	9+2	6	17	
	Time	R WORRALL	W	+2	10+2	2	14	
		R TUNGATE	R		7	12	19	2
		R DOOLAN	B		7	0	7	
		D HEEPS	G		6	8	14	
Front Grid		M RISAGER	Y/B		4	14	18	3

Scoring for 16 Lap Classic Final

1st = 14pts, 2nd = 12pts, 3rd = 10pts, 4th = 8pts, 5th = 6pts, 6th = 4pts, 7th = 2pts, 8th = 0pts.

16 LAP CLASSIC SUPPLEMENTARY REGULATIONS

Qualifying Heats: Gate positions determined by helmet colour ~ Gate 1 = Red, Gate 2 = Blue, Gate 3 = White, Gate 4 = Yellow/Black. Points scored: 3 points for a win, 2 points for second, 1 point for third, 0 points for fourth.

The eight highest scorers in the qualifying heats go through to the Finale, the lowest four scorers go to the consolation final. In the event of a tie on qualifying points the following rules apply:

1: If 2 riders tie, highest qualifier determined by head to head results where riders meet during the qualifying races.

2: If more than 2 riders tie on points, or 2 riders either did not meet or met each other twice and scores still level, then the highest qualifier shall be determined on the number of race wins, seconds and thirds.

3: Fourth places will be judged to be more advantageous than non-finishers.

4: If still unable to resolve the qualifying order, then the rider with the highest CMA shall be deemed the highest qualifier.

FINAL: The 4 highest qualifiers will start from the back grid and will be awarded a further 2 points. Gate positions on both grids will be chosen

starting from the back grid will be added to the qualifying round scores to decide the overall meeting winner. In the event of a tie, the rider who started from the back grid shall be ajudged the winner. If those riders started from the same grid, then the finishing position in the 16 lap race shall decide the winner.

In the event of the race being stopped before the start of the 6th lap, the race will be re-run over the full 16 laps with those riders still racing occupying their original starting positions. In the event of the race being stopped for a second time before the start of the 9th lap, it will be re-run over the number of laps not completed at the second attempt with riders having a choice of starting position according to their placings at the time of the stoppage.

If the race is stopped after the start of the 9th lap, but before the start of the 14th lap, it will be re-run over 10 laps with the riders having a choice of starting positions according to their placings at the time of the stoppage.

If the race is stopped after the start of the 14th lap the result may be declared at the referee's discrection with no re-run.

If the race is stopped at any time after 4 laps